



# cloudos3.0手动配置ip后新建虚拟机直接报错失败

方正 2021-01-05 发表

## 组网及说明

CloudOS E3108  
存在SNA

## 问题描述

cloudos3.0手动配置ip后新建虚拟机直接报错失败



## 过程分析

后台查看bingo日志报错400，提示格式不匹配，需要是16的公倍数。进一步检查配置手动输入ip处在ip最前边输入了一个空格导致

```
ERROR] 2021-01-05 15:09:18.821 [XNIO-2 task-10] c.h.cloudos.common.util.CryptoUtils - 版本不同，解密可能失败，但不影响操作ja
ax.crypto.IllegalBlockSizeException: Input length must be multiple of 16 when decrypting with padded cipher
INFO ] 2021-01-05 15:09:18.821 [XNIO-2 task-10] c.h.c.common.rest.client.BaseClient - GET: http://api-leo-sys-h3cloud:8000/o
/kinton/v1/v2/projects/ea476e85-33e9-4589-ae4e-7dcfa387537e
INFO ] 2021-01-05 15:09:18.969 [XNIO-2 task-10] c.h.c.common.rest.client.BaseClient - POST : http://api-leo-sys-h3cloud:8000
ps/kinton/v1/operationlog/logs
INFO ] 2021-01-05 15:09:18.969 [XNIO-2 task-10] c.h.c.common.rest.client.BaseClient - body : {
  "module" : "server",
  "level" : "ERROR",
  "description" : "cloudos.x86server.add.hostFail",
  "result" : "failure",
  "oper_time" : "2021-01-05T15:09:18Z",
  "module_desc" : "虚拟机",
  "res_uuid" : "",
  "res_name" : "ZJHS-YWPTGJGP-04",
  "operator_id" : "158bc2fe-3eba-4c41-b9ca-77f6935dc0eb",
  "user_uuid" : "158bc2fe-3eba-4c41-b9ca-77f6935dc0eb",
  "operator_name" : "ZJWS_HS_CLOUD",
  "local_ip" : "10.150.203.200",
  "oper_type" : "server_create",
  "oper_type_desc" : "cloudos.log.createServer",
  "run_time" : "0.1s",
  "project_id" : "ea476e85-33e9-4589-ae4e-7dcfa387537e",
  "project_name" : "ZJWS_HS_CLOUD",
  "tenancy_uuid" : "7b0a70c0-a480-42cd-a5ea-c95cf77af89a",
  "service_uuid" : "17037211-2a0c-4703-99eb-81d0202a46e7",
  "nora_uuid" : "38e42432-06a5-47a3-b47d-f078ed03795d"
}
ERROR] 2021-01-05 15:09:19.026 [XNIO-2 task-10] c.h.c.n.x.c.X86ServerController - [X86ServerControllerLog] addX86Server erro
r
com.h3c.cloudos.common.exception.CloudosException: null
    at com.h3c.cloudos.nova.x86server.service.X86ServerServiceImpl.addX86Server(X86ServerServiceImpl.java:716)
```

#### 解决方法

将该空格删除之后可恢复；经测试3108之前版本存在手动设置ip时，如果在ip的最前边和最后边有空格时检测不会报错，但是会导致下发虚拟机失败，在3109和5.0版本中已优化该检测机制，即使在最前边或者最后边有空格也会报错格式失败

