

AR系列路由器debugging ospf命令(一)

【命令】

```
debugging ospf [ process-id ] { event | lsa-originate | packet [ ack | dd | hello | request | update
| interface { Aux number | Ethernet number | LoopBack number | Serial number | Virtual-Template
number [...] } | spf }
undo debugging ospf [ process-id ] { event | lsa-originate | packet [ ack | dd | hello | request | u
pdate | interface { Aux number | Ethernet number | LoopBack number | Serial number | Virtual-Te
mplate number [...] } | spf }
```

【视图】

用户视图

【参数】

process-id : OSPF进程号。如果不指定进程号, 则打开或关闭所有进程的调试信息开关。
event : 表示打开OSPF事件信息调试开关。
lsa-originate : 表示打开OSPF LSA报文信息调试开关。
packet : 表示打开OSPF报文信息调试开关, OSPF有如下五种报文类型:
ack : LSACK报文;
dd : Database Description报文;
hello : Hello报文;
request : Link State Request报文;
update : Link State Update报文。
interface {...} :表示只打开相应接口的OSPF报文信息调试开关
spf : 表示打开OSPF最小树计算信息调试开关。

【描述】

debugging ospf命令用来打开所有与OSPF相关调试开关, **undo debugging ospf**命令用来取消当前设置。

缺省情况下, 关闭OSPF调试功能。

表1-1 debugging ospf event命令输出信息列表

字段	含义
Setting Router Id <i>id-number</i> for OSPF Process <i>number</i> Succeed!	设置OSPF进程的router id
RM Creating OSPF SOCKET Task Succeed!	路由管理创建OSPF SOCKET 任务
RM Creating OSPF Task Succeed!	路由管理创建OSPF 任务
Creating Timers for OSPF Process <i>number</i> Succeed!	为某个OSPF进程创建计时器
Intf <i>address</i> Rcv WaitTimer State Waiting -> DR	等待超时, 接口状态由等待转变为DR
Creating OSPF Process <i>number</i> Succeed!	创建某个OSPF进程
OSPF Process <i>number</i>	指出对某个OSPF进程进行操作
ospf_interface_init: initializing interface <i>address</i> area <i>area-id</i>	在某一区域中初始化一个接口地址
OSPF TRANSITION Broadcast Interface <i>address</i> EVENT Interface Up Down -> Waiting	发生接口UP事件, 该与广播网络相连接口的状态由失效 (Down) 转变为等待 (Waiting)
ADD <i>address</i> type <i>number</i> interface <i>address</i> (<i>interface-number</i>)	添加某个类型的接口
OSPF DR ELECTION Interface <i>address</i> : DR: <i>address</i> BDR: <i>address</i>	选举出某个接口所在网络的指定路由器 (DR) 和备份路由器 (BDR)
OSPF TRANSITION Broadcast Interface <i>address</i> EVENT Wait Timer Waiting -> DR	等待计时器超时, 某个与广播网络相连接口的状态由等待 (Waiting) 转变为指定路由器 (DR)
ospf_nbr_add: interface <i>address</i> (<i>interface-number</i>) ADD neighbor 192.168.1.2 (ID <i>router-id</i>)	为某接口添加OSPF邻居

OSPF TRANSITION Neighbor address EVENT Hello Received Down -> Init	收到Hello事件后，相应的邻居状态由失效 (Down) 转变为初始 (Init)
OSPF TRANSITION Broadcast Interface address EVENT Neighbor Change DR -> DR	邻居发生变化，接口的状态由指定路由器 (DR) 转变为指定路由器 (DR)
OSPF TRANSITION Neighbor address EVENT TwoWay Received Init -> Two Way	收到TwoWay事件，邻居状态由初始状态 (Init) 转变为双向通信 (2-Way)
OSPF TRANSITION Neighbor address EVENT Adjacency OK Two Way -> Exstart	发生Adjacency OK事件，邻居状态由双向通信 (2-Way) 转变为信息交换初始态 (ExStart)
Received DD Packet<Externals> in Ex-Start state	在信息交换初始态收到数据库报文
NBR:router-id INTF:interface-number AREA:area-id	显示邻居路由器ID，相连接口和所在区域
Switch neighbor's Opaque-Capability from OFF to OFF	邻居不具备Opaque能力
OSPF TRANSITION Neighbor address EVENT Negotiation Done Exstart -> Exchange	协商结束，邻居状态由信息交换初始状态 (Exstart) 转变为信息交换状态 (Exchange)
OSPF TRANSITION Neighbor address EVENT Exchange Done Exchange -> Loading	信息交换完成，邻居状态由信息交换状态 (Exchange) 转变为加载状态 (Loading)
OSPF TRANSITION Neighbor address EVENT Loading Done Loading -> Full	加载完成，邻居状态由加载状态 (Loading) 转变为完全邻接状态 (Full)
OSPF RECV Area area-id address -> 224.0.0.5: LS ACK: duplicate ack	收到从该邻居发送的LSA确认报文
OSPF TRANSITION Broadcast Interface address EVENT Backup Seen Waiting -> BackupDR	发生Backup Seen事件，接口状态由等待 (Waiting) 转变为备份路由器 (BDR)
OSPF TRANSITION Broadcast Interface address EVENT Backup Seen Waiting -> DROther	Backup Seen事件，接口状态由等待 (Waiting) 转变为其他路由器 (DR Other)
ospf_ifdown: Interface number (interface-number) DOWN	接口状态变为down
OSPF TRANSITION Broadcast Interface address EVENT Interface Down DR -> Down	发生接口down的事件，相应接口状态由指定路由器 (DR) 转变为失效 (Down) 状态
OSPF TRANSITION Neighbor address EVENT Inactivity Timer Full -> Down	休止计时器超时，邻居相应的邻居状态有完全邻接状态 (Full) 转变为失效 (Down) 状态
ospf_nbr_delete: interface address (interface-number) DELETE neighbor address (ID router-id)	将某一邻居中删除
Lost Neighbor id with address address due to HELLO received without my ID.	由于HELLO报文中不包含自己的ID，因此丢失相应的邻居路由器
OSPF TRANSITION Neighbor address EVENT Oneway Full -> Init	发生Oneway事件，邻居状态由完全邻接 (Full) 转变为初始 (Init) 状态
OSPF TRANSITION Broadcast Interface address EVENT Neighbor Change DROther -> BackupDR	邻居发生变化，接口状态由其他路由器 (DROther) 转变为备份路由器 (BDR)
OSPF RECV Area area-id address -> 224.0.0.6: LS UPD: neighbor state low	邻居处于低级别状态时收到LS UPD 报文
OSPF RECV Area 0.0.0.0 192.168.1.1 -> 224.0.0.6: LS ACK: neighbor state low	邻居处于低级别状态时收到LS ACK 报文
OSPF TRANSITION Broadcast Interface 192.168.1.2 EVENT Neighbor Change BackupDR -> DR	邻居发生变化，接口状态由备份路由器 (BDR) 转变为指定路由器 (DR)
ospf_nh_collect: DELETE address type number interface address (interface-number)	删除某种类型的接口
OSPF TRANSITION Point To Point Interface address EVENT Interface Up Down -> PtoP	发生接口up事件，接口状态由失效 (Down) 转变为点到点 (PtoP)
OSPF RECV Area area-id address -> 224.0.0.5: HELLO: extern option mismatch	收到HELLO报文，但扩展选项字段不匹配
ADD neighbor address (ID Unknown)	添加ID未知的邻居

OSPF TRANSITION Neighbor address EVENT Start Down -> Attempt	启动事件发生, 邻居状态由失效 (Down)状态转变为尝试 (Attempt)
OSPF TRANSITION Neighbor address EVENT Hello Received Attempt -> Init	收到Hello报文, 邻居状态由尝试 (Attempt) 转变为初始 (Init) 状态
initializing virtual interface to neighbor ID address area area-id	初始化虚拟接口
OSPF TRANSITION Virtual Interface address EVENT Interface Up Down -> PtoP	发生接口UP事件, 虚拟接口的状态由失效 (Down) 转变为点到点 (PtoP)
OSPF RECV Area area-id address -> 224.0.0.5: HELLO: dead timer mismatch	收到hello报文中dead timer和本地的不匹配
OSPF RECV Area area-id address -> 224.0.0.5: HELLO: hello timer mismatch	收到hello报文中hello timer和本地的不匹配
OSPF RECV Area area-id address -> 224.0.0.5: OSPF: wrong authentication type	认证不匹配
OSPF RECV Area area-id address -> 224.0.0.5: HELLO: netmask mismatch	收到Hello报文的掩码不匹配
OSPF RECV address -> address: IP: wrong destination The Input Intf of OSPF at OSPF is NULL	未使能OSPF的ATM接口收到hello报文时, 提示接口未使能OSPF

表1-2 debugging ospf lsa-originate命令输出信息列表

字段	含义
OSPF LSA BUILD Area: area-id	在某个区域中创建LSA
OSPF LSA BUILD lsa-type Id: address AdvRtr: address Age: number	创建某种类型的LSA, 并显示LSA的Id,通告路由器和Age.LSA的类型包括: Router, Stub, Net, SumNet, ASE, NSSA
OSPF LSA BUILD Len: number Seq #: number Checksum: number	显示LSA的长度, 序列号及检验和
OSPF LSA BUILD Options:()	显示LSA的选项字段
Capabilities: As Border: Off/On Area Border: Off/On	显示LSA的通告路由器是不是ASBR或ABR
OSPF LSA BUILD StubNet ID: network Data: mask metric: 1	显示LSA的StubNet ID, 数据和度量值
OSPF LSA BUILD TransNet ID: address Data: address metric: number	显示LSA的TransNet ID, 数据和度量值
OSPF LSA FREE Area: area-id	从区域中删除LSA
OSPF LSA FREE Stub Id:address AdvRtr: address Age: number	显示LSA的类型, Id, 通告路由器, Age
OSPF LSA FREE Len: number Seq #: number Checksum: number	显示LSA的长度, 序列号, 检验和
OSPF LSA FREE Options:()	显示LSA的选项字段
build_inter: Summary Net net-address generated for Area area-id	在某区域中生成网络汇总LSA
OSPF LSA BUILD From Area:area-id To Area: area-id	在某个区域中生成LSA
OSPF LSA BUILD Mask: mask	显示LSA的掩码
OSPF LSA BUILD Tos number metric: number	显示LSA的Tos和度量值
OSPF LSA BUILD Mask: net-mask Tos number metric: number Type: number	显示LSA的子网掩码, Tos字段, 度量值, 和引入类型
OSPF LSA BUILD Forwarding Address: address Tag: number	显示LSA的Forwarding Address和Tag值
build_sum_asb: ASB Summary network generated for Area area-id From/Sum Area area-id/area-id	在某一区域生成ASB Summary LSA
OSPF LSA BUILD Attached router:address	显示链路关联路由器的id

表1-3 debugging ospf packet ack命令输出信息列表

字段	含义
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OSPF {RECV SENT} <i>address (interface-number) -> address</i> Link State Ack Vers: 2 Len: <i>number</i>	从某个接口收到/发送了版本2的OSPF链路状态确认报文
OSPF {RECV SENT} RouterID: <i>address</i> Area: <i>address</i> Checksum: <i>number</i>	显示确认报文的通告路由器ID, 所在区域及检验和
OSPF {RECV SENT} Auth: Type: <i>number</i> Key: <i>number</i>	显示报文的认证类型及密码
OSPF {RECV SENT} <i>lsa-type</i> Id: <i>id-number</i> AdvRtr: <i>id-number</i> Age: <i>number</i>	显示确认的LSA的类型, ID, 通告路由器及Age
OSPF {RECV SENT} Len: <i>number</i> Seq #: <i>number</i> Checksum: <i>number</i>	显示所确认LSA的长度, 序列号及检验和
OSPF {RECV SENT} Options:()	显示所确认LSA的选项字段

表1-4 debugging ospf packet dd命令输出信息列表

字段	含义
OSPF {RECV SENT} <i>address (interface-number) -> address</i> Database Description Vers: 2 Len: <i>number</i>	从某个接口收到/发送了版本2的OSPF数据库描述报文
OSPF {RECV SENT} RouterID: <i>address</i> Area: <i>address</i> Checksum: <i>number</i>	显示描述报文的通告路由器ID, 所在区域及检验和
OSPF {RECV SENT} Auth: Type: <i>number</i> Key: <i>number</i>	显示报文的认证类型及密码
OSPF SENT Flags <I M MS> {RECV SENT} Options: < <i>name</i> > seq: <i>number</i>	显示报文的标志位, 可选项字段及序列号
OSPF {RECV SENT} <i>lsa-type</i> Id: <i>id-number</i> AdvRtr: <i>id-number</i> Age: <i>number</i>	显示描述的LSA的类型, ID, 通告路由器及Age; LSA的类型包括: Router, Stub, Net, SumNet, ASE, NSSA
OSPF {RECV SENT} Len: <i>number</i> Seq #: <i>number</i> Checksum: <i>number</i>	显示所描述LSA的长度, 序列号及检验和
OSPF {RECV SENT} Options:()	显示所描述LSA的选项字段

表1-5 debugging ospf packet hello命令输出信息列表

字段	含义
OSPF {RECV SENT} <i>address (interface-number) -> address</i> Hello Vers: 2 Len: <i>number</i>	从某个接口收到/发送了版本2的OSPF Hello报文
OSPF {RECV SENT} RouterID: <i>address</i> Area: <i>address</i> Checksum: <i>number</i>	显示Hello报文的通告路由器ID, 所在区域及检验和
OSPF {RECV SENT} Auth: Type: <i>number</i> Key: <i>number</i>	显示报文的认证类型及密码
OSPF {RECV SENT} Netmask: <i>net-mask</i> Hello Int: <i>number</i> Options: <Externals>	显示报文的网络掩码字段, Hello间隔时间: 10和选项字段
OSPF {RECV SENT} Pri: <i>number</i> DeadInt: <i>number</i> DR: <i>address</i> BDR: <i>address</i>	显示路由器优先级, 无效时间间隔, DR和BDR
OSPF SENT Attached routers: <i>router-id</i>	显示邻居路由器ID

表1-6 debugging ospf packet request命令输出信息列表

字段	含义
OSPF {RECV SENT} <i>address (interface-number) -> address</i> Link State Request Vers: 2 Len: <i>number</i>	从某个接口收到/发送了版本2的OSPF链路状态请求报文
OSPF {RECV SENT} RouterID: <i>address</i> Area: <i>address</i> Checksum: <i>number</i>	显示请求报文的通告路由器ID, 所在区域及检验和
OSPF {RECV SENT} Auth: Type: <i>number</i> Key: <i>number</i>	显示报文的认证类型及密码
OSPF {RECV SENT} <i>lsa-type</i> Id: <i>id-number</i> AdvRtr: <i>id-number</i>	显示请求的LSA的类型, ID, 通告路由器; LSA的类型包括: Router, Stub, Net, SumNet, ASE, NSSA

表1-7 debugging ospf packet update命令输出信息列表

字段	含义
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OSPF {RECV SENT} <i>address (interface-number) -> address</i> Link State Update Vers: 2 Len: <i>number</i>	从某个接口收到/发送了版本2的OSPF链路状态更新报文
OSPF {RECV SENT} RouterID: <i>address</i> Area: <i>address</i> Checksum: <i>number</i>	显示更新报文的通告路由器ID, 所在区域及检验和
OSPF {RECV SENT} Auth: Type: <i>number</i> Key: <i>number</i>	显示报文的认证类型及密码
OSPF {RECV SENT} Advertisement count: <i>number</i>	显示报文包含的LSA的数量
OSPF {RECV SENT} <i>Isa-type</i> Id: <i>a</i> <i>address</i> AdvRtr: <i>address</i> Age: <i>number</i>	显示LSA的类型, Id, 通告路由器和Age; LSA的类型包括: Router, Stub, Net, SumNet, ASE, NSSA
OSPF {RECV SENT} Len: <i>number</i> Seq #: <i>number</i> Checksum: <i>number</i>	显示LSA的长度, 序列号及检验和
OSPF {RECV SENT} Options:()	显示LSA的选项字段
OSPF {RECV SENT} StubNet ID: <i>network</i> Data: <i>mask</i> metric: 1	显示LSA的StubNet ID, 数据和度量值
OSPF {RECV SENT} Mask: <i>mask</i>	显示LSA的掩码
OSPF {RECV SENT} Tos <i>number</i> metric: <i>number</i>	显示LSA的Tos和度量值
OSPF {RECV SENT} Mask: <i>net-mask</i> Tos number metric: <i>number</i> Type: <i>number</i>	显示LSA的子网掩码, Tos字段, 度量值, 和引入类型
OSPF {RECV SENT} Forwarding Address: <i>address</i> Tag: <i>number</i>	显示LSA的Forwarding Address和Tag值
OSPF {RECV SENT} Attached router: <i>address</i>	显示链路关联路由器的id

表1-8 debugging ospf spf命令输出信息列表

字段	含义
OSPF policy: route update, total 11 changed number	路由变化的数量
OSPF SPF Start	SPF计算开始
OSPF SPF Area <i>area-id</i> Scheduled:	显示SPF计算等级
OSPF SPF Area <i>area-id</i> running {Intra NetWork Summary ASBR Summary ASE NSSA}	开始进行某种LSA的SPF运算
OSPF SPF Area <i>area-id</i> running ASE, finished at 2500, <i>number</i> route updated, partial=0	区域SPF计算完成, 显示路由更新的数量