The configuration of FTP Client In MSR Series

Keywords: MSR;FTP Client

Requirement for the diagram

PC connect with MSR, config the ip address, config MSR as FTP Client, PC as FTP Server, Starting FTP Server on PC(Using 3CDaemon)Realizing file up-load and dow n-load.

Device List: 1 MSR; 1 PC

CMW Version: Version 5.20, Beta 1106

Network topology



Figure 1 MSR as FTP Client

Steps of configuration

- 1) Connecting all the devices as showed in Figure 1, configuring the E0/0 with addre ss 1.1.1.1/16, PC's address is 1.1.1.2/16;
- 2) Start FTP Server on PC, make sure about the ftp user name and password;
- 3) Configuring the Router as below:

UP Load File

<Router>ftp 1.1.1.2

Trying 1.1.1.2.

Press CTRL+K to abort

Connected to 1.1.1.2. 220 3Com 3CDaemon FTP Server Version 2.0

User(1.1.1.2:(none)):ftp

331 User name ok, need password

Password: //here input: ftpftp

230 User logged in

//File download, Source filename and Destination filename will keep the origi nal name if there has no modify

[ftp]put <Source filename> <Destination filename>

//A Success UP load result:

227 Entering passive mode ()

125 Using existing data connection

226 Closing data connection; File transfer successful.

FTP: xxxx byte(s) sent in xxx second(s), xxxKbyte(s)/sec.

Down Load File

<Router>ftp 1.1.1.2

Trying 1.1.1.2.

Press CTRL+K to abort

Connected to 1.1.1.2.

220 3Com 3CDaemon FTP Server Version 2.0

User(1.1.1.2:(none)):ftp

331 User name ok, need password

Password: //here input: ftpftp

230 User logged in

//File download, Source filename and Destination filename will keep the origi nal name if there has no modify

[ftp]get <Source filename> <Destination filename>

//A success download reslut:

227 Entering passive mode

125 Using existing data connection

226 Closing data connection; File transfer successful.

FTP: xxx byte(s) received in xxxsecond(s), xxxK byte(s)/sec.

//Check result,using dir to show the download file

<Router>dir

- 1) Make sure both device are reachable;
- 2) Make sure all the user name, password that input are all correct;